

(Task 2 of 7) What is the result of running this program?

Lispy |

<pre>Lispy [Run ▶] (defvar a 1) (deffun (foo) (lambda (b) (+ a b))) (defvar bar (foo)) (set! a 3) (bar 0)</pre>	<pre>Pseudo let a = 1 fun foo(): return lam (b): return a + b end end let bar = foo() a = 3 print(bar(0))</pre>
---	---

3

2

You predicted the output correctly 🎉🎉🎉

3

`a` is bound to `1`. `bar` is bound to the lambda function. `(set! a 3)` binds `a` to `3`. So, the value of `(bar 0)` is the value of `(+ 3 0)`, which is `3`.

Click [here](#) to run this program in the Stacker.

(Task 3 of 7) What is the result of running this program?

Lispy |

<pre>Lispy [Run ▶] (defvar a (mvec 88)) (defvar c (mvec a 88 88)) (set! a (mvec 76)) c</pre>	<pre>Scala 3 var a = Buffer(88) var c = Buffer(a, 88, 88) a = Buffer(76) println(c)</pre>
--	---

##(88) 88 88)

5

You predicted the output correctly 🎉🎉🎉

6

`a` is first bound to a one-element vector. `c` is bound to a three-element vector, of which the first element is the one-element vector. `(set! a (mvec 76))` binds `a` to a new vector. This doesn't impact `c` because the 0-th element of `c` is still the one-element vector.

Click [here](#) to run this program in the Stacker.

(Task 4 of 7) What is the result of running this program?

Lispy |

<pre>Lispy [Run ▶] (defvar t 6) (deffun (f1)</pre>	<pre>Scala 3 var t = 6 def f1 =</pre>
--	---------------------------------------

```

t)
(deffun (f2)
  (set! t 4)
  (f1))
(f2)
(set! t 2)
(f1)

t
def f2 =
  t = 4
  f1
println(f2)
t = 2
println(f1)

```

4 2

8

You predicted the output correctly 🎉🎉🎉

9

There is exactly one variable `t`. The `t` in `(set! t 4)` refers to that variable. Calling `f2` evaluates `(set! t 4)`, which mutates `t`. When the value of `t` is eventually printed, we see the new value.

Click [here](#) to run this program in the Stacker.

(Task 5 of 7) What is the result of running this program?

Lispy | 🎯

<pre> Lispy [Run ▶] (deffun (k b) (lambda (a) (+ a b))) (defvar foo (k 3)) (defvar bar (k 2)) (foo 3) (bar 3) </pre>	<pre> Python def k(b): return lambda a: a + b foo = k(3) bar = k(2) print(foo(3)) print(bar(3)) </pre>
--	--

6 5

11

You predicted the output correctly 🎉🎉🎉

12

The value of `(k 3)` is a lambda function defined in an environment where `b` is bound to `3`. The value of `(k 2)` is *another* lambda function defined in an environment where `b` is bound to `2`. The two lambda functions are *different* values. So, the value of `(foo 3)` is `6`, while the value of `(bar 3)` is `5`.

Click [here](#) to run this program in the Stacker.

(Task 6 of 7) What is the result of running this program?

Lispy | 🎯

<pre> Lispy [Run ▶] (defvar n 2) (deffun (h m) (set! m 7) n) (h n) </pre>	<pre> JavaScript let n = 2; function h(m) { m = 7; return n; } console.log(h(n)); </pre>
---	--

14

2
You predicted the output correctly 🎉🎉🎉

15

The function call binds `m` to `2`. The `set!` mutates the value of `m` to `7`, but `n` is still bound to `2`.

Click [here](#) to run this program in the Stacker.

(Task 7 of 7) What is the result of running this program?

Lispy | 16

Lispy [Run ▶]

JavaScript

```
(defvar n 3)
(defvar m n)
(set! n 6)
n
m
```

```
let n = 3;
let m = n;
n = 6;
console.log(n);
console.log(m);
```

6 3

17

You predicted the output correctly 🎉🎉🎉

18

The first definition binds `n` to `3`. The second definition binds `m` to the value of `n`, which is `3`. The `set!` mutates the binding of `n`, so `n` is now bound to `6`. But `m` is still bound to `3`.

Click [here](#) to run this program in the Stacker.

You have finished this tutorial 🎉🎉🎉

Please `print` the finished tutorial to a PDF file so you can review the content in the future. **Your instructor (if any) might require you to submit the PDF.**

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